



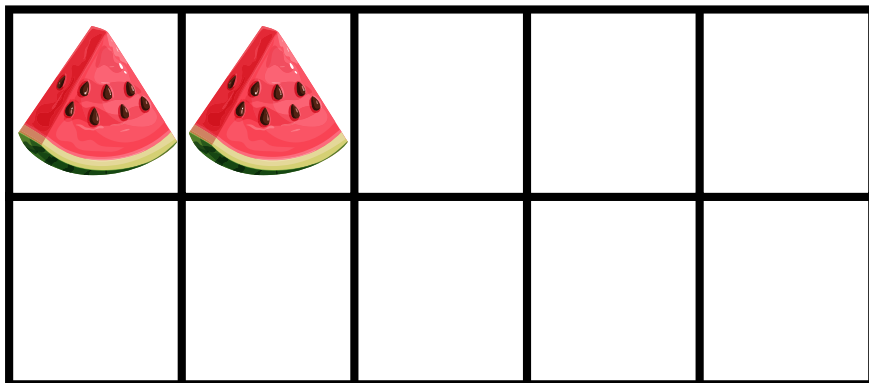
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NÚMERO 2

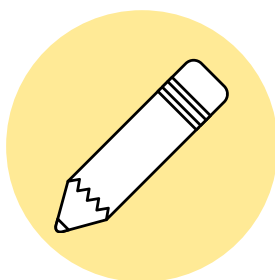
diga



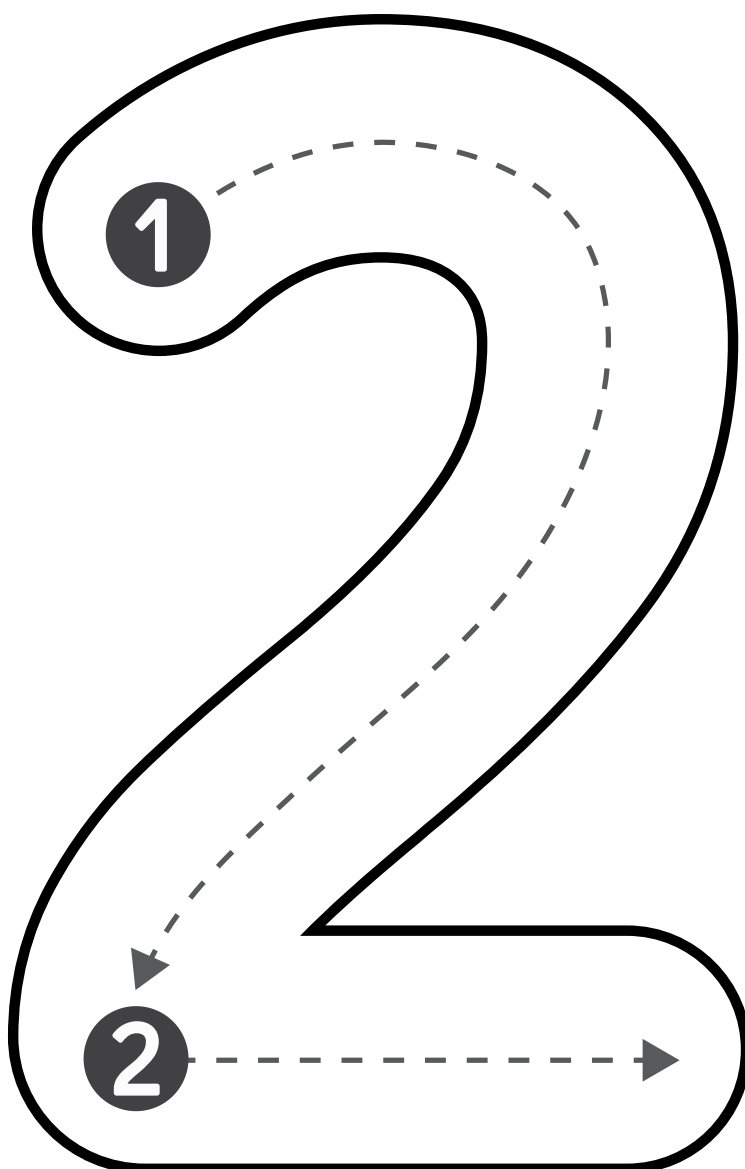
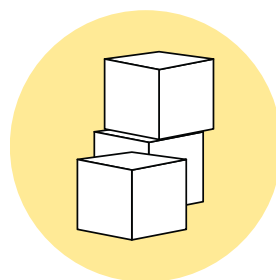
trace



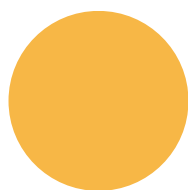
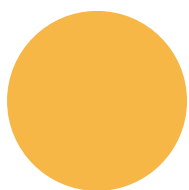
escreva



faça

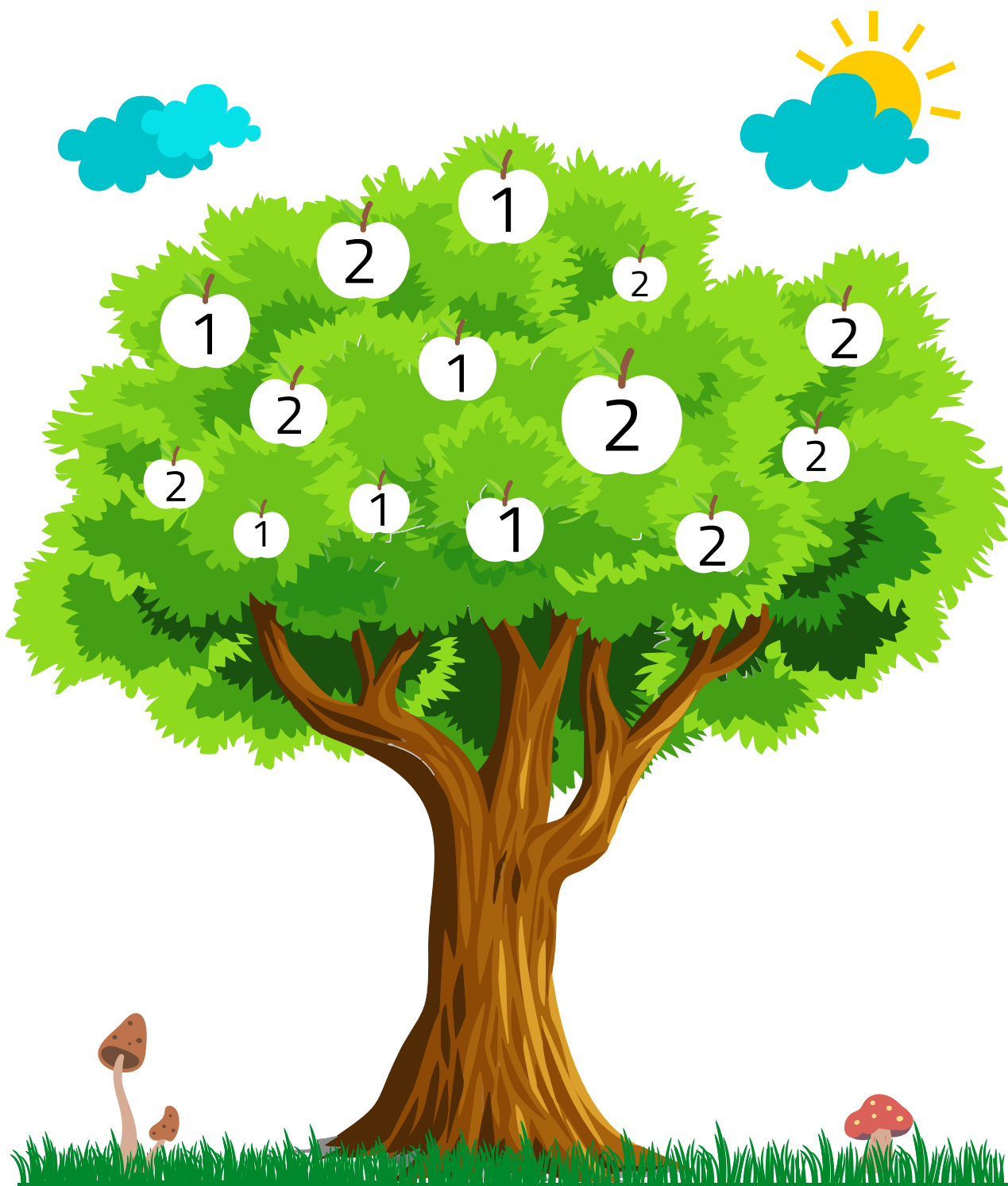


2

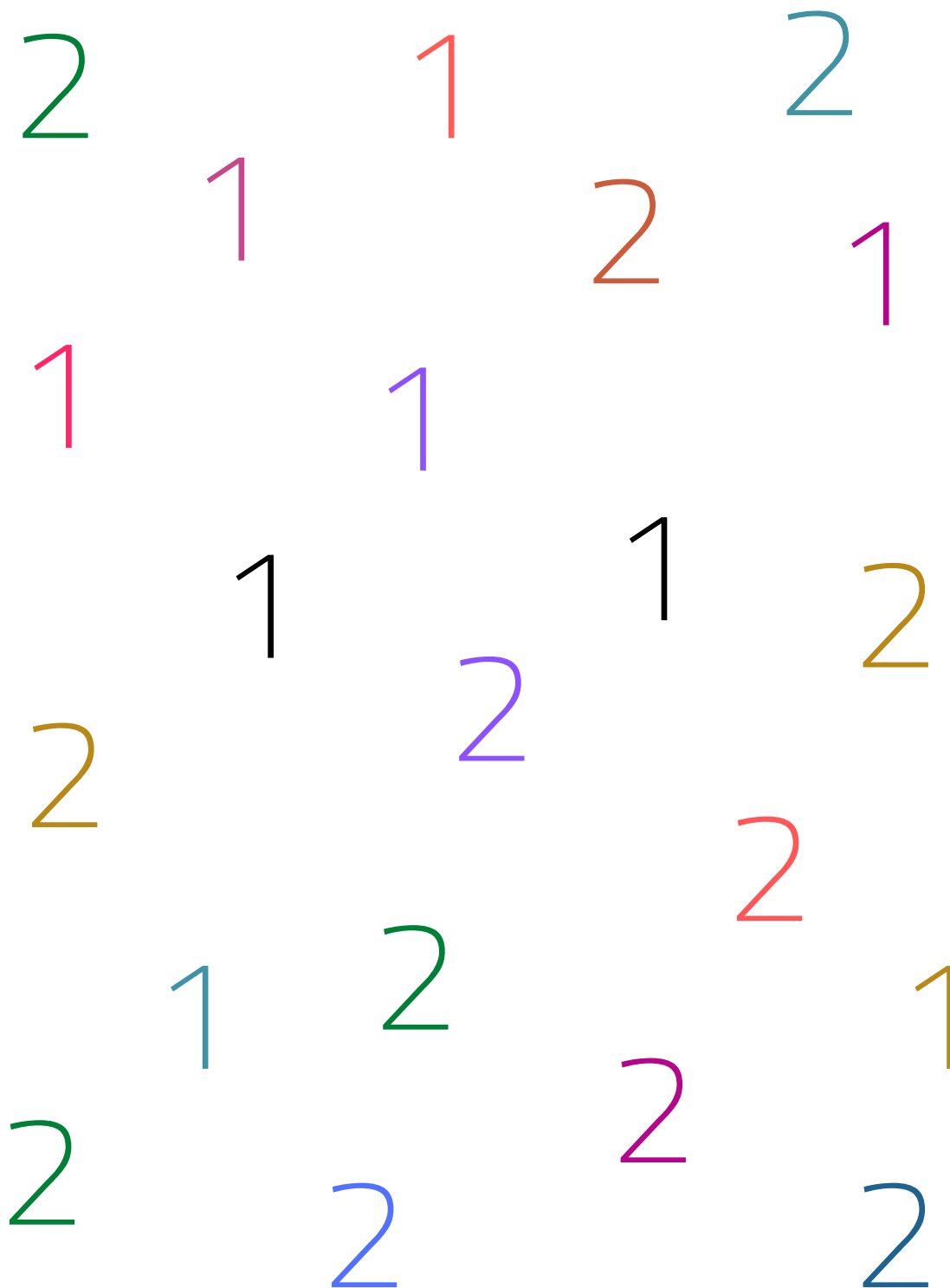


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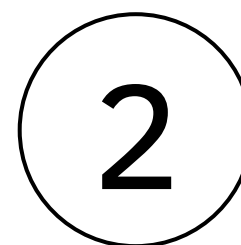
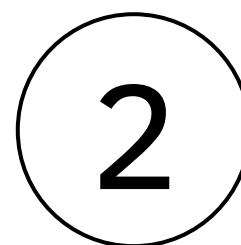
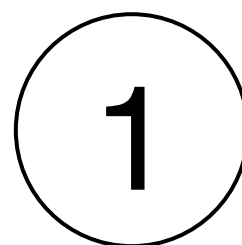
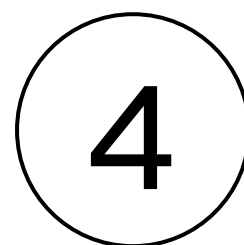
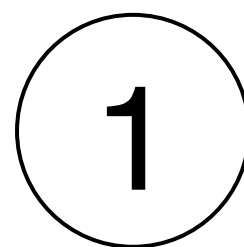
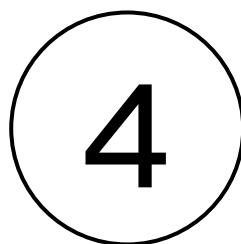
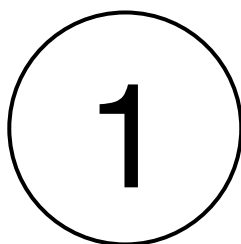
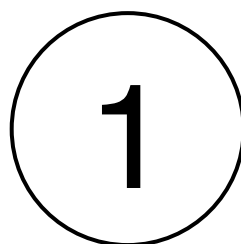
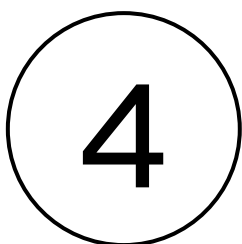
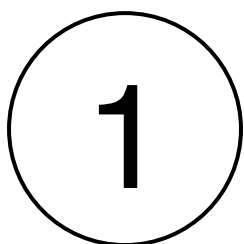
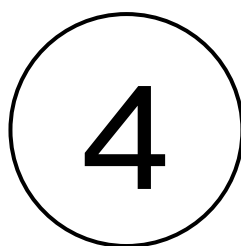
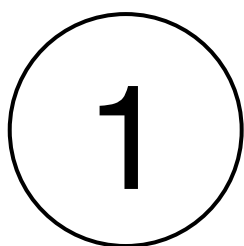
Colora as maçãs que contenham o número 2:

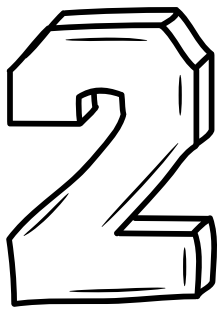


Circule o número 2



Colora os círculos que contenham o número 2:





ENCONTRE O NÚMERO 2

Colora os retângulos que contenham o número 2.

2

1

2

3

2

9

2

4

2

5

7

8

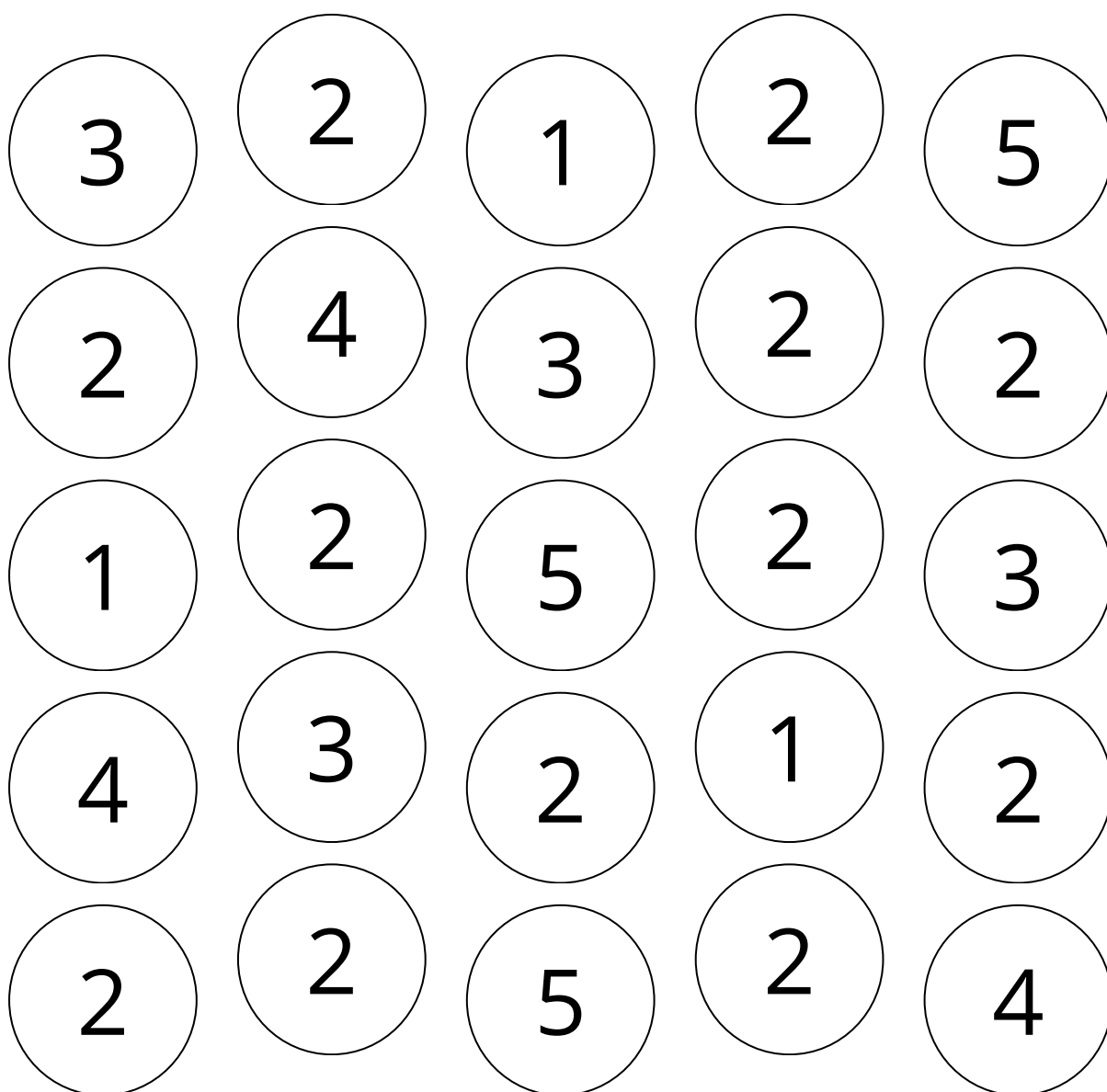
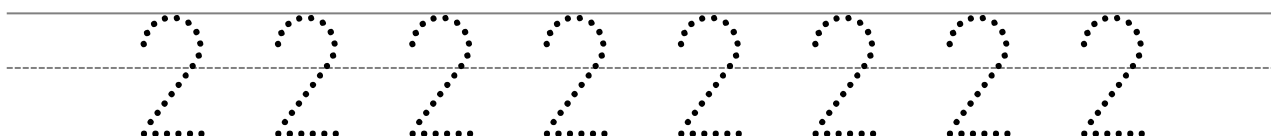
2

6

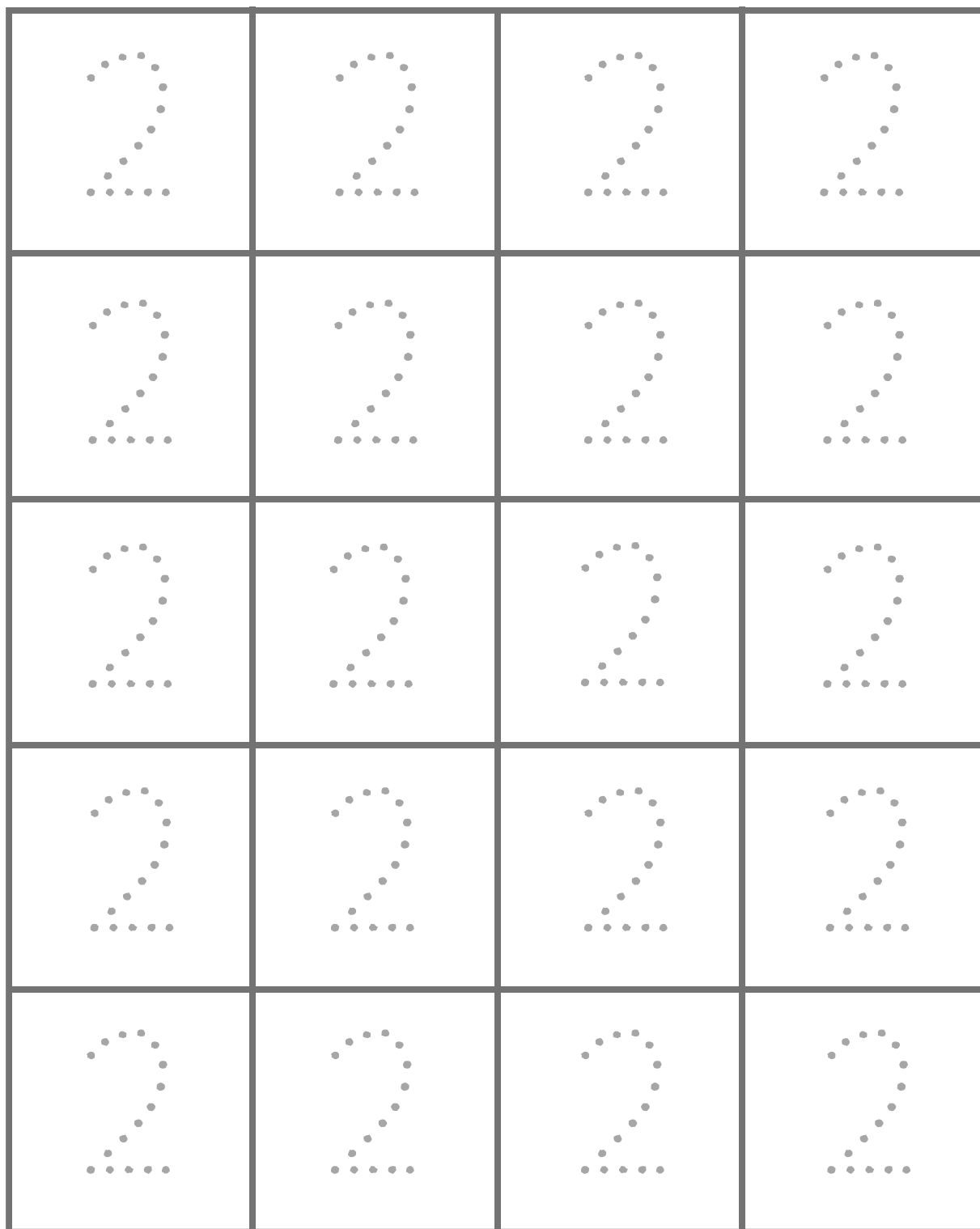
2

Número 2

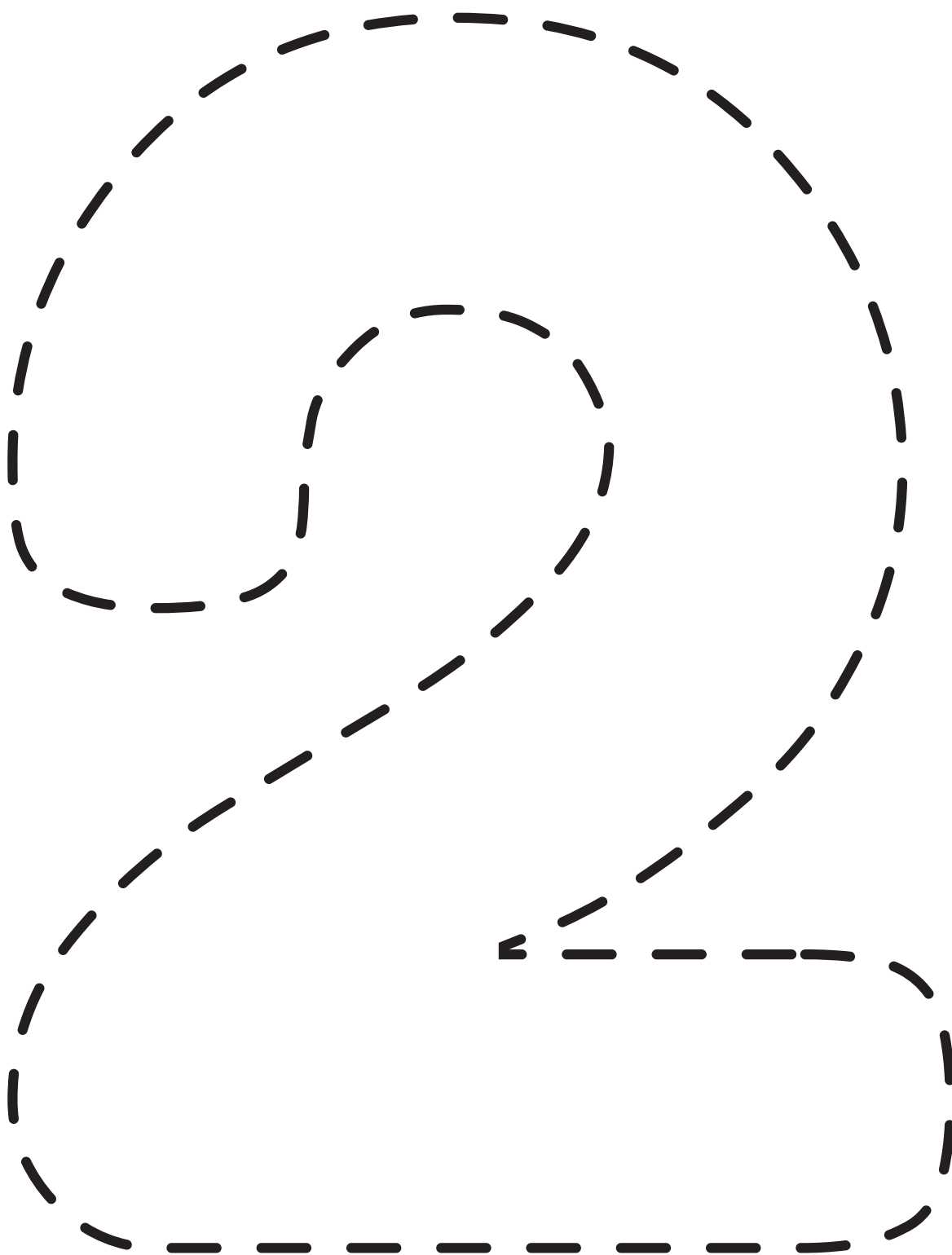
Repasse o número 1 e pinte os círculos que o contêm:



Trace o número 2:



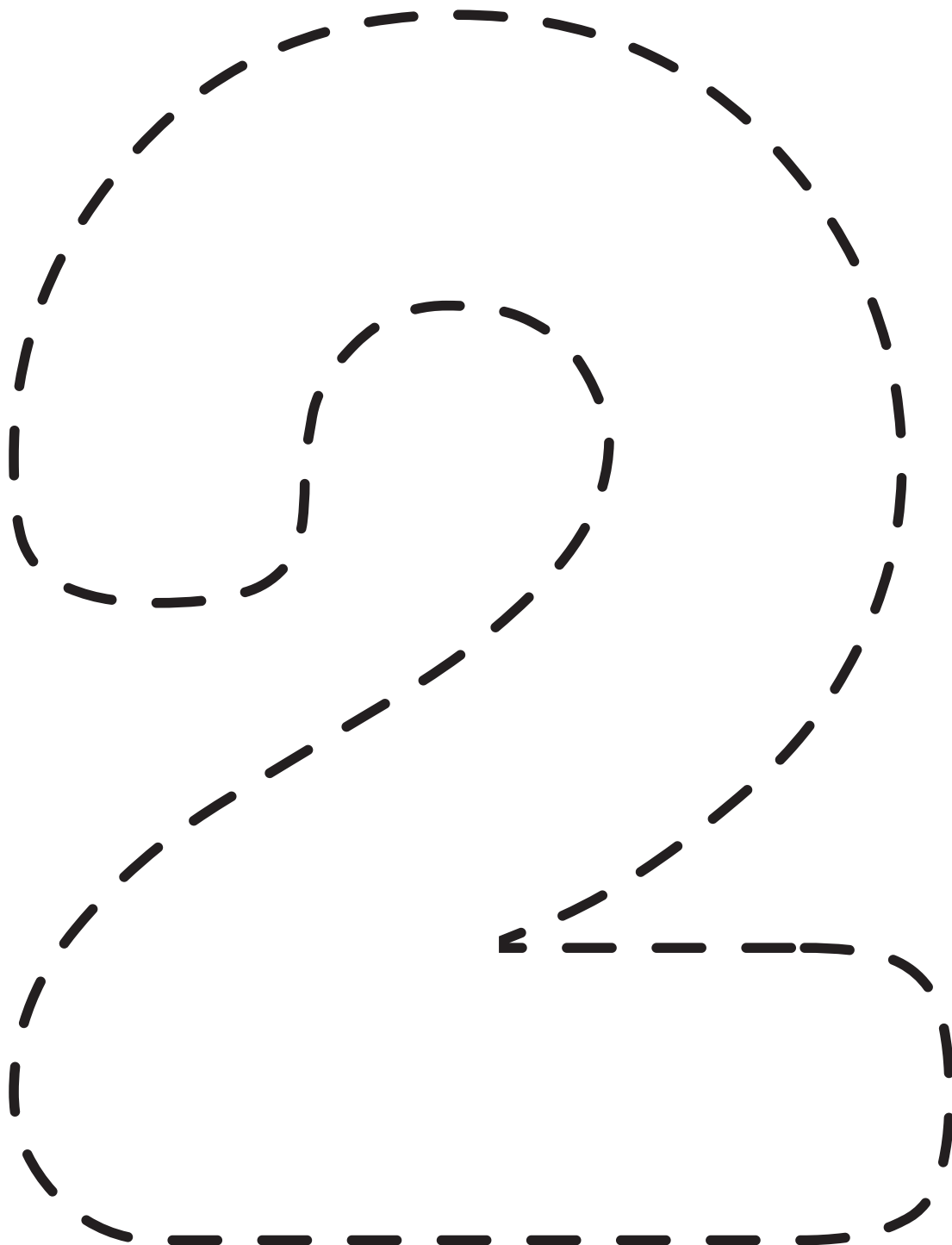
Número 2 pontilhado para recortar:



Número 2 para tracejar:

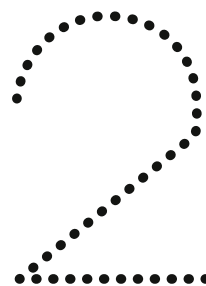
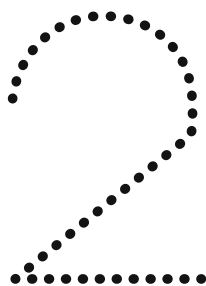
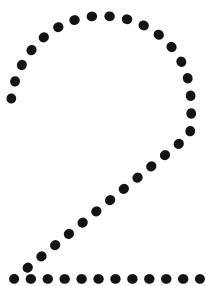
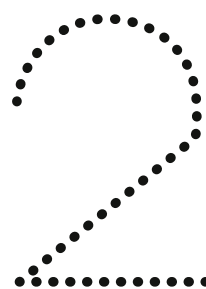
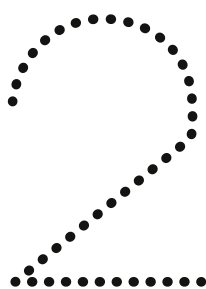
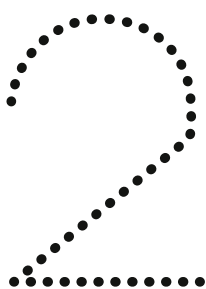
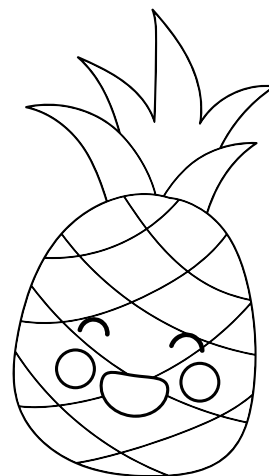
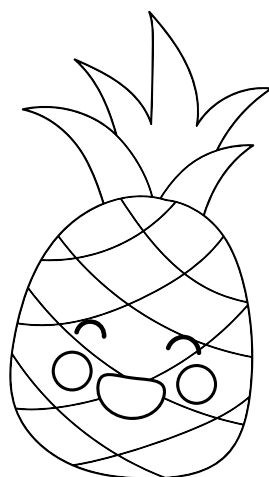


Trace e escreva:

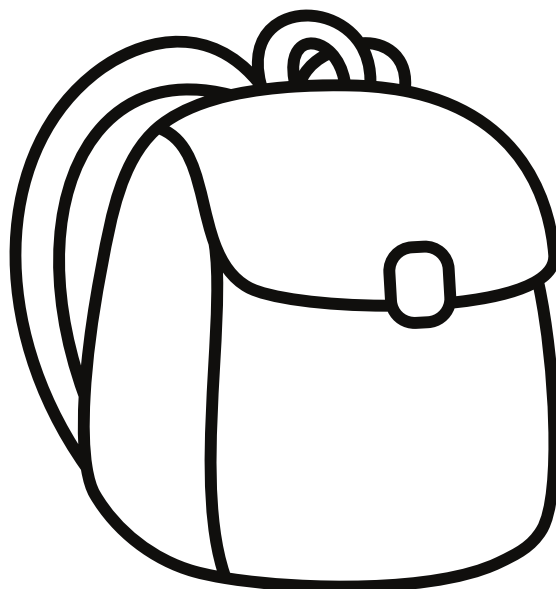
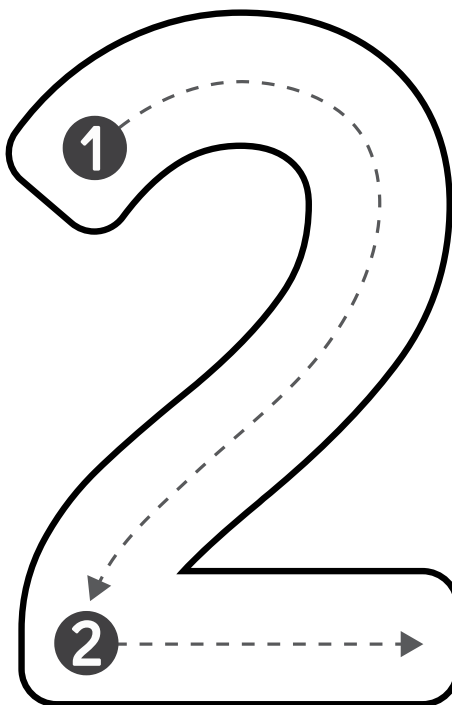
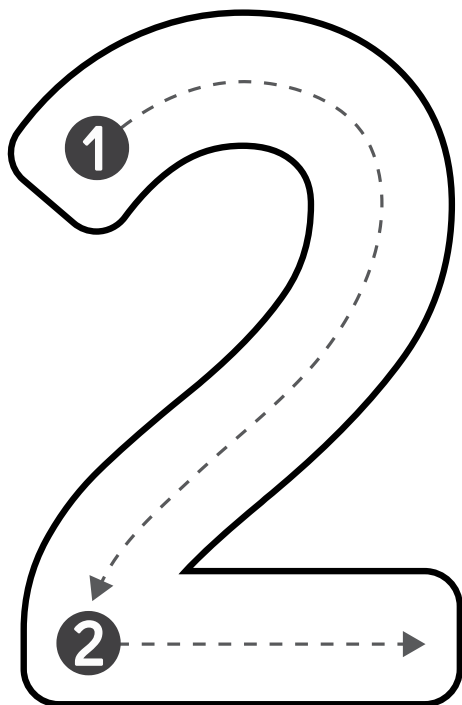


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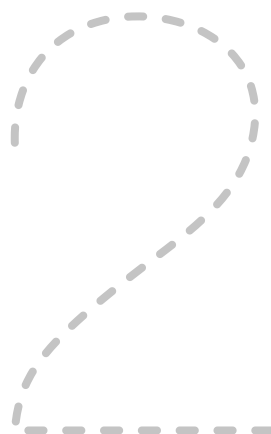
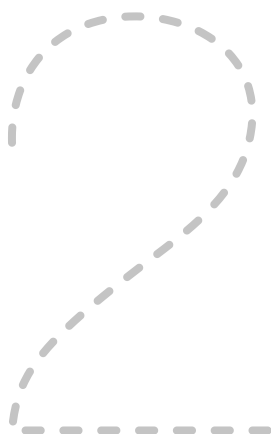
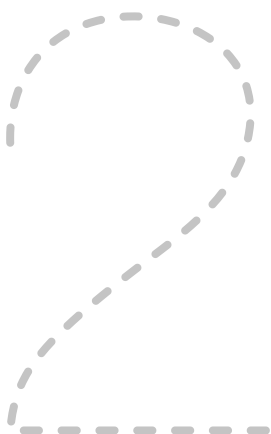
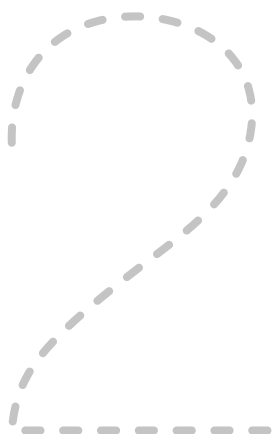
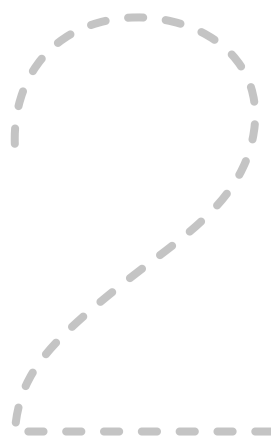
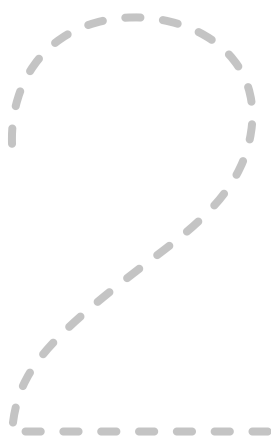
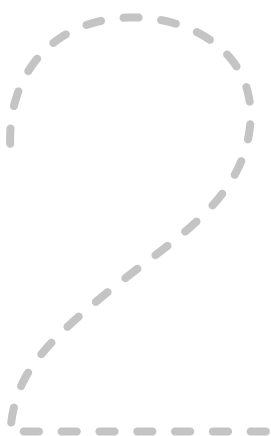
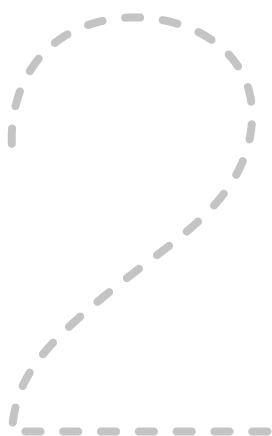
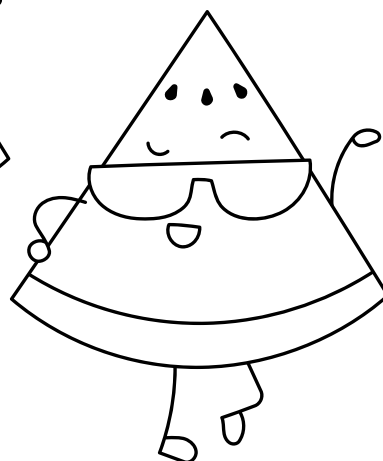
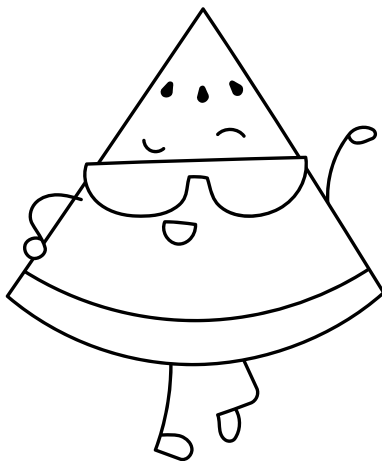
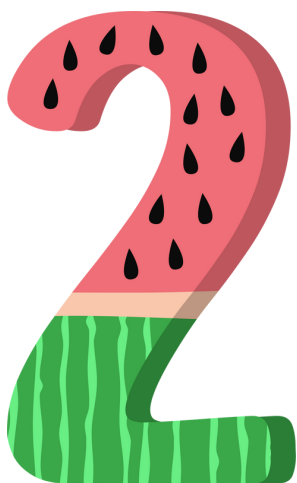
Trace os números:



Trace o número 2 e colora os objetos:



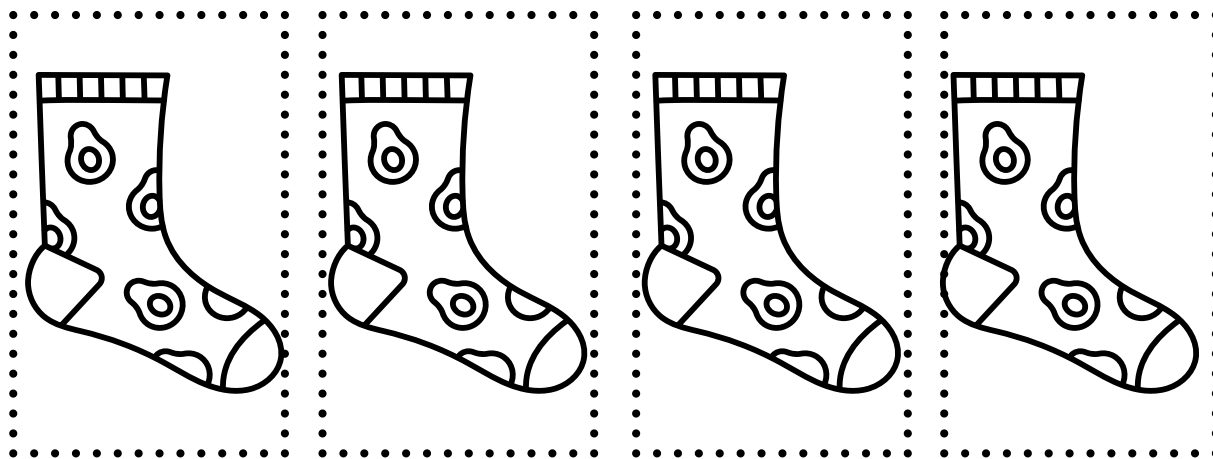
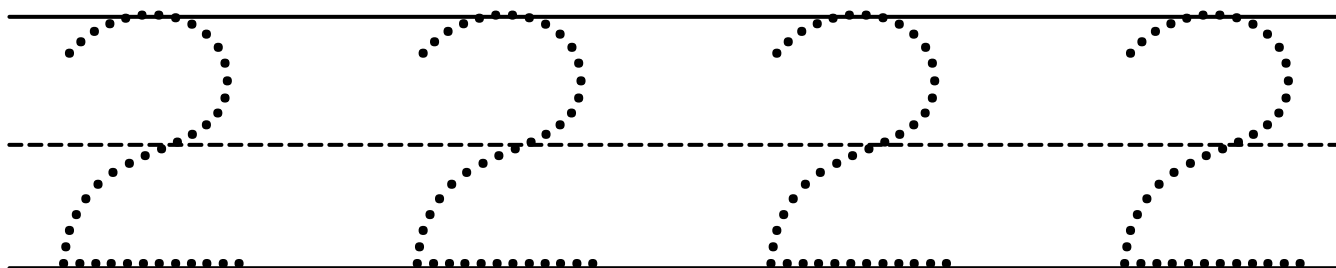
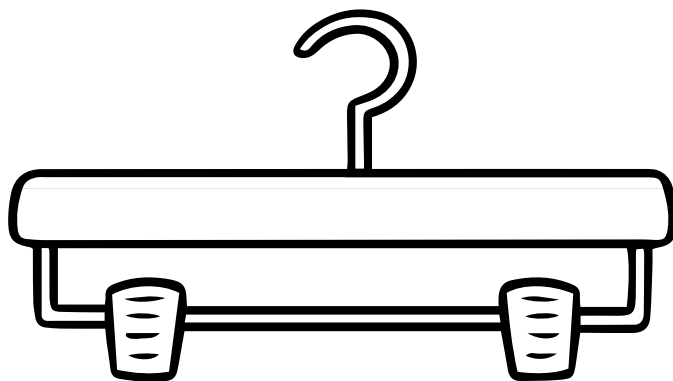
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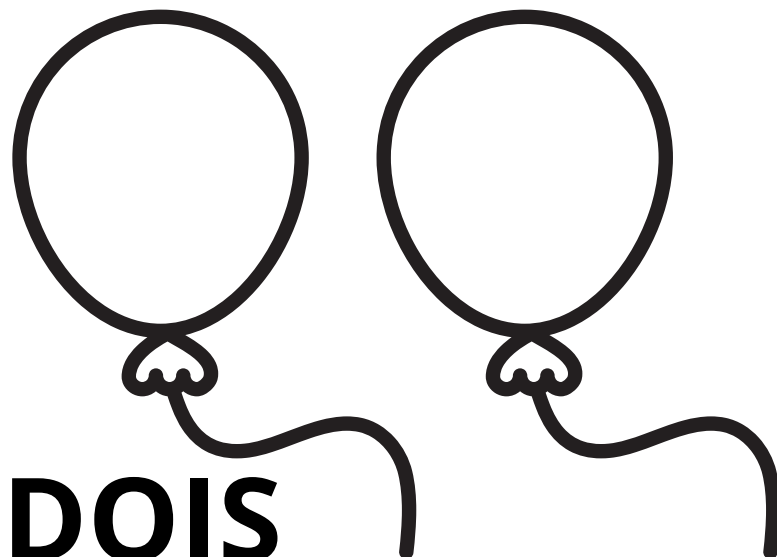


Pinte o número 2:



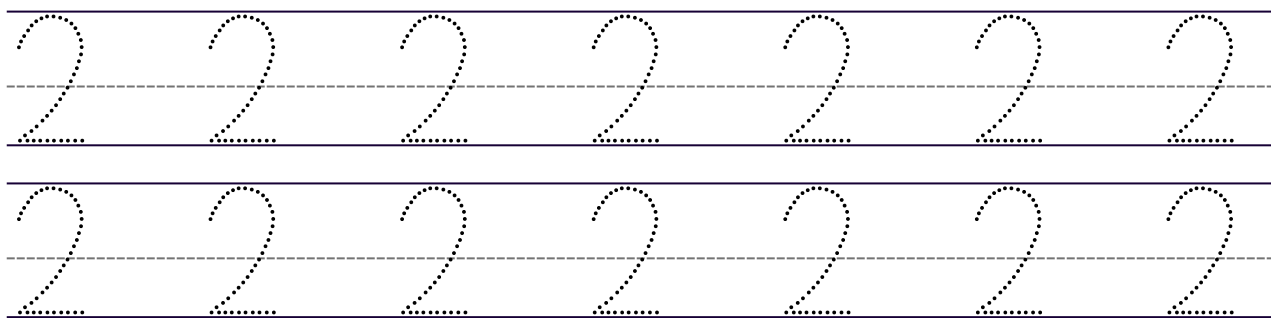
Trace o número e cole duas meias no cabide:



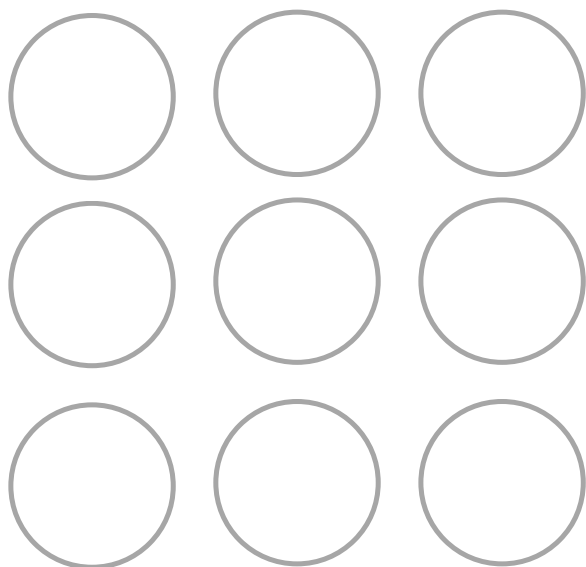


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Trace o número 2:



Colora 2 círculos:

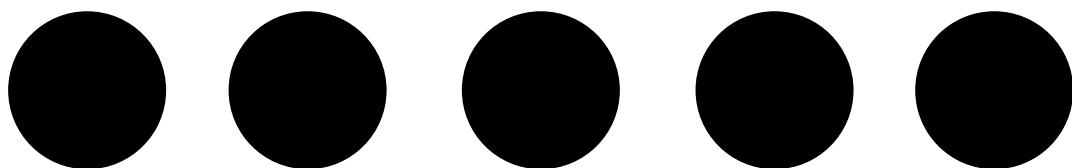
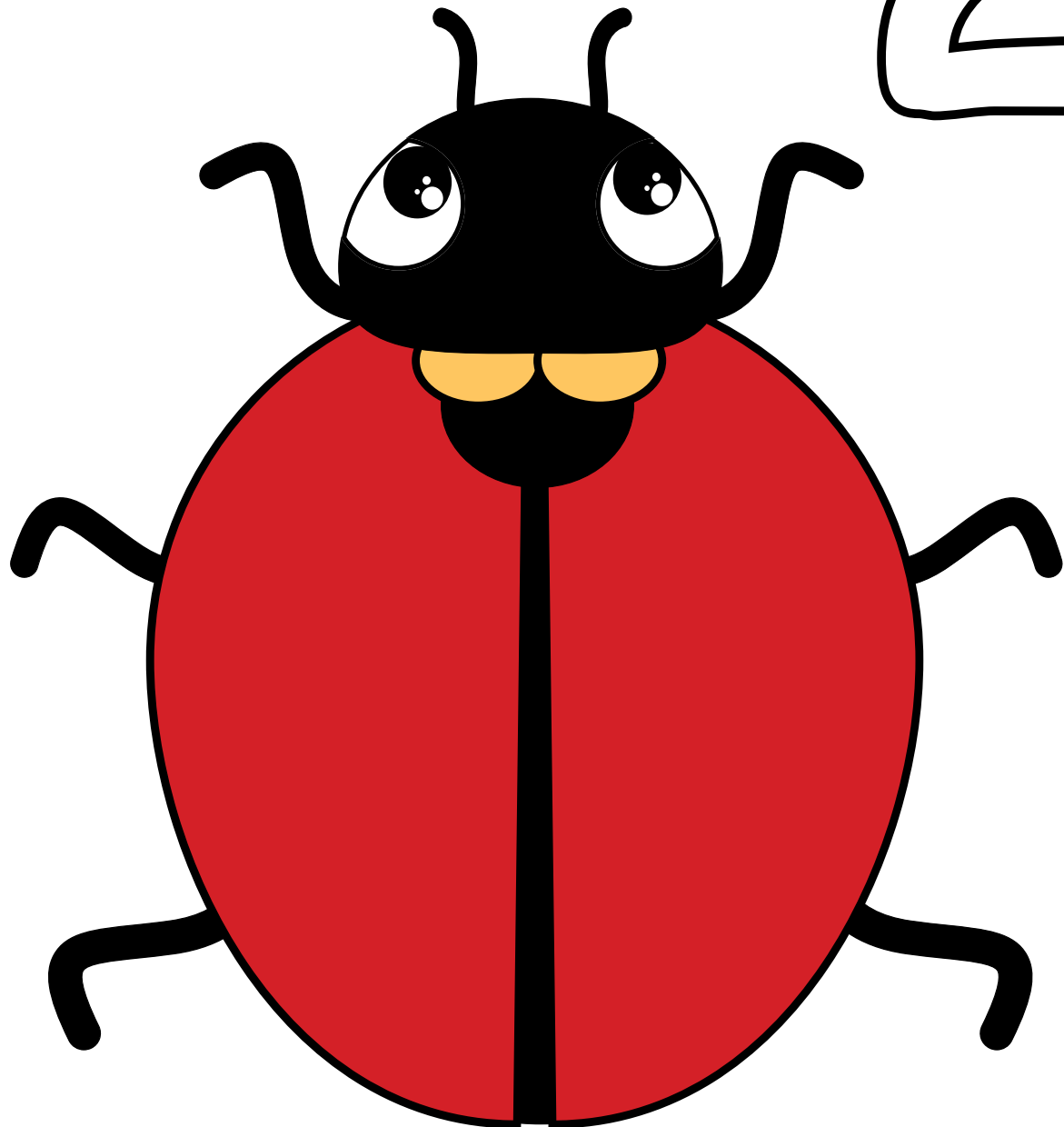


Circule o número 2:



Escreva a quantidade de pintas
indicada no número ao lado.

2



NÚMERO 2

Faça o número 2 usando massinha de modelar:

